

Required Background Material – Donald Hoffman

Donald Hoffman's "Interface" theory proposes that our perception of reality is not a veridical representation of the world as it truly is, but rather a species-specific user interface designed for survival. He uses the analogy of a desktop computer interface: icons on the screen, like the recycling bin, are useful tools for interacting with the underlying data, but they don't resemble the actual circuits and code within the computer. Similarly, our sensory perceptions—colors, shapes, sounds—are not the objective properties of the world, but rather simplified, useful "icons" that guide our actions to promote survival and reproduction. According to this theory, the "objects" we perceive, such as a rock or a tree, are not real, independently existing entities; they are simply constructions of our consciousness that help us navigate the world effectively.

This theory stands in direct contrast to the traditional, commonsense view that our perceptions provide a more or less accurate picture of objective reality. Hoffman argues that evolution, through natural selection, would not favor organisms that see the world as it is. Instead, it would favor those with a simpler, faster interface that prioritizes fitness over truth. An organism that spends too much computational energy on accurately perceiving every detail of the universe would be at a disadvantage compared to one that has a quick, efficient, and useful set of perceptual shortcuts. This is because the primary goal of evolution is to maximize the probability of an organism's genes being passed on, not to grant it a deep understanding of the universe's fundamental nature.

Ultimately, Hoffman's "Interface" theory suggests that the physical world as we know it—the world of space, time, and matter—is not a fundamental reality but a construct of our minds. The true nature of reality, he posits, is something far more complex and different from our everyday experience, perhaps a network of conscious agents. Our "interface" is a brilliant evolutionary hack that allows us to interact with this deeper reality without having to comprehend its true, underlying structure, much like a driver can operate a car without understanding the intricacies of its internal combustion engine. This radical idea challenges not only our understanding of perception but also the very foundations of physics and our place in the universe.

The Five Interface Systems of Platonic Surrealism

Overview

The human body as a whole, may be considered an interface system to experience REALITY, but most people do not choose to develop it into a consciously usable nexus point for all five of the 'brains' (autonomous systems linking AWARENESS to consciousness) in a human being.

This document considers itself to be an esoteric/mystical amplification of details, from that perspective, of the work of Donald Hoffman.

The Master Interface – Human Physiology as a synthesis of other autonomous systems and interface systems.

Interface One – The Left Brain Hemisphere (the microscopic pain ego).

Interface Two – The Right Brain Hemisphere (the macroscopic transcendent ego)

Interface Three – The enteric nervous system / gut / intestines (the storage location for the 'Shadow').

Interface Four – The Bioplasma (Dream Substance/Demiurge/Kundalini) storage interface.

Interface Five – The Monadic Network in the 'Pleroma' interface.

Concluding Comments

The human body is the nexus point for it all, and is not to be derided, scorned or 'escaped'. It is a precious coming together of the five interfaces, which join together the time-full and the timeless both.

It should be noted that NO interface, not even the God-like Monads or the domineering Demiurgic interfaces should be worshipped or 'obeyed'.

All the autonomous systems have 'tunnel vision' of a sort, and BADLY NEEDS the information, wisdom and experience of the other autonomous systems through their interfaces.

Human beings are largely playing out a 'movie' sparked from beyond space and time, and much is deterministic.

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But humans have one single binary digit (bit) of 'free will', and that is to say yes or no (a binary decision) to modulate or 'gate-keep' the information flow from ANY of the autonomous systems, to allow their interaction 'inside the body'.

Humans do not get to choose what they desire (those flow from the autonomous systems), but they get to modulate the desires, how they interact with each other and affect each other.

Though humans are temporary structures, with ever-changing and temporary souls (souls are interfaces cobbled together to accomplish a purpose), they are the most amazingly important, transcendent beings, IN POTENTIAL, as 'cosmic storytellers.

This is why in Buddhism, even the Hindu gods bow down to the Enlightened One.

Now ultimately ONLY POTENTIALITY AND AWARENESS truly exist, and WE ARE THAT, as part of divine play, we get to be human beings while we are here, and our potential is truly unlimited.