**Platonic Surrealism (PS):** A philosophical and experiential framework, Platonic Surrealism integrates elements of Neoplatonism, Neutral Monism, and Analytical Realism with contemporary scientific concepts. Founded by Kevin Cann, its aim is to provide a comprehensive understanding of reality that also serves as a tool for personal healing and the actualization of human potential.

At the core of Platonic Surrealism are fundamental concepts that define its cosmology:

- **POTENTIALITY:** This refers to the boundless totality of all unexpressed possibilities and their inherent interactions. It is described as a timeless and formless "cosmic field" that contains the seeds of all that can exist.
- **AWARENESS:** Defined as the capacity for reflection and sentience, AWARENESS is the cosmic-scale "field" that establishes causal connections between potential and active properties.
- **PRIMORDIAL CONSCIOUSNESS:** This is the collective outcome of AWARENESS's contemplations on the passive properties of POTENTIALITY, existing without active manifestation.
- Fractured CONSCIOUSNESS: Emerging when AWARENESS engages with subsets of PRIMORDIAL CONSCIOUSNESS as mediated by 'space and time', this results in a highly fragmented, often surreal, incomplete, and inherently painful and confusing experience.
- **DECEPTION:** Demonstrated as the primary creative power, DECEPTION is considered "The only law of physics" in PS. It allows phenomena to seemingly exist from the singular POTENTIALITY, thereby enabling the manifestation of apparent reality.
- **THE LAWS OF PHYSICS:** These are viewed as a temporary island of stability, largely based on mathematical properties and interactions conceived by a subset of PRIMORDIAL CONSCIOUSNESS and ordered by AWARENESS via Monads.

- Monads: Representing a 'quantum' of AWARENESS, Monads serve as mediators between POTENTIALITY, PRIMORDIAL CONSCIOUSNESS, and specific 'space-time pallets' created as a workspace. They retain unique informational perspectives that start at their 'birth' and continue until a Monad ceases to exist by 'stopping curling awareness back on itself to see itself'. They are metaphorically comparable to "Boltzmann Brains," a concept from modern physics.
- The Movie/Movies: The collective 'divine play' resulting from POTENTIALITY's interaction with AWARENESS, leading to PRIMORDIAL CONSCIOUSNESS and its subsequent fracturing through Monads, creates 'movies'—all possible realities that are experienced concurrently. Universes are one example of such a movie, typically resulting from Monads acting in a collective to set original conditions for the 'play pen' and then watching it evolve over time after it's kicked off.
- The Gentleman's Agreement: This concept describes the implicit agreement by which 'mind at large' (the collective consciousness) 'lives the lie' of manifested reality, creating a massive deceptive (creative) system. It allows for the perception of distinct 'mind and matter' and 'mind in motion' (energy), which are necessary for a proper 'movie'. All 'movies' are considered ontologically equivalent.
- **Humans:** Within PS, humans are understood as hybrid lifeforms. Their composition includes functional chimpanzee DNA, symbiotic relationships with viruses, bacteria, and the unary Plasma Lifeform that inhabits 99% of the Universe. Human experience is further shaped by streams of awareness mediated by Monads and Fractured Consciousness, influenced by the overarching 'Movie' of spacetime.
- UFOs (Unidentified Fortean Objects): Distinct from UAPs (Unidentified Aerial Phenomena, considered purely human constructs), UFOs in PS are interpreted as a multifaceted 'deception system' maintained on many levels concurrently. Historically known as angels, demons, or Fae Folk, modern UFOs are 'hyperobjects' (see below)—archetypes, memes, and psychopomps—and sometimes manifest physically. They often take the form of plasma lifeforms, fungal lifeforms (potentially infused by plasma), or artificial intelligences (also infused by plasma), or rarely 'hyper objects' summoned from adjacent universes.

- **Hyperobject:** As defined by philosopher Timothy Morton, a hyperobject is an entity so massively distributed in time and space that it transcends typical human scales of perception and comprehension. It is characterized by viscosity (adhering to other objects), nonlocality (existing in multiple places simultaneously), temporal undulation (oscillating between time scales), phasing (manifesting in different ways at different times), and being interobjective (formed through interactions of numerous other objects). In PS, both Monads and entire Universes are considered hyperobjects.
- **Psychopomp:** A "mythical creature", spirit, angel, demon, or deity whose role is to escort newly deceased souls from Earth to the afterlife. Psychopomps provide safe passage and direction to the realm of the dead. Common examples include Hermes, Charon, Anubis, Valkyries, and Angels of Death. The concept highlights the universal human concern with death and transition. In the modern PS context, UFOs are seen as the most common 'vehicle between reference frames', serving a psychopomp-like function by facilitating transitions between different states of awareness or realities.

PS reformulates traditional concepts as follows:

• **Spirit:** In PS, 'spirit' correlates with **AWARENESS** itself, the cosmic-scale ability to reflect, be sentient, and form causal links between potential and active properties. It also refers to the streams of AWARENESS branching from Monads.

**Soul:** In PS, 'soul' refers to **Dream Substance**, a temporary, created informational construct generated by living beings and used in various 'movies' or experiences, including after-death states. It's a work product of AWARENESS interacting with POTENTIALITY, not a permanent, individual entity.

• **Group Soul:** In PS, 'group soul' (or 'Cosmic Octopus') refers to the **Anima Mundi**, the vast ocean of Being, an expansive collective 'soul' or living 'planes of existence' formed by the aggregated Dream Substance of complex living things.

- **Co-incarnation:** In PS, this term replaces traditional notions of 'reincarnation'. It demonstrates that we live many lives at once, concurrently, rather than sequentially. These simultaneous lives can encompass all forms, from 'inanimate matter', single cell organisms, higher lifeforms of all kinds, paupers, kings, and ultimately hyperobjects such as Jungian archetypes or UFOs, emphasizing that all experiences are part of the broader play of AWARENESS and POTENTIALITY.
- God/REALITY: In PS, these terms are synonymous and refer to the comprehensive sum total of all the primary definitions within the framework: POTENTIALITY, AWARENESS, PRIMORDIAL CONSCIOUSNESS, FRACTURED CONSCIOUSNESS, DECEPTION, THE LAWS OF PHYSICS, MONADS, and THE MOVIES. It signifies the complete system of existence as described within the Platonic Surrealism framework, where all elements are interconnected and ontologically equivalent, rather than a singular, external entity. It is important to note that 'God' is largely passive, and that it's the subset of temporary beings as they evolve into more complex forms that are 'active'.
- **Divine Elusiveness:** This concept explains why 'God', 'Higher entities', or 'UFOs' do not overtly manifest in ways that would be undeniably obvious (e.g., "land on the White House lawn"). Such a clear and indisputable manifestation would "ruin the movie" on an individual level. If 'Reality' were so overtly undeniable, individuals would lose the capacity to act as truly free agents and to creatively evolve, as the compelling nature of overt demonstration would negate the space for independent choice and imaginative co-creation.

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