

### Hyperobject:

“A **hyperobject**, as defined by philosopher Timothy Morton, is an object so massively distributed in time and space that it transcends typical human scales of perception and comprehension. We can interact with its local manifestations, but we can never fully grasp its totality.

Think of them as **vast, encompassing entities that are too big, too complex, or too spread out for us to directly experience as a whole.**

Here are some key characteristics of hyperobjects:

- **Viscous:** They "stick" to other objects, influencing them even when not directly observed. Like oil clinging to feathers, their effects are pervasive.
- **Nonlocal:** They are not confined to a specific place. Their manifestations can be felt across vast distances.
- **Temporally Phase:** They exist across vast spans of time, far exceeding human lifespans. They were here before us and will likely be here long after.
- **Phased:** They manifest in different ways at different times and in different locations. We only ever encounter slices or aspects of them.
- **Interobjective:** They are formed through the interactions and relationships between numerous other objects. They are not isolated entities.” -Wikipedia

### Psychopomp:

“A psychopomp (from the Greek words *psychopompós*, meaning "guide of souls") is a mythical creature, spirit, angel, demon, or deity whose role is to escort newly deceased souls from Earth to the afterlife.

Think of them as guides for the recently departed. They don't judge the souls or determine their fate; their primary function is to provide safe passage and direction to the realm of the dead.

Psychopomps appear in many different cultures and religions throughout history, often depicted in various forms. Some common examples include:

- Hermes (Mercury) in Greek mythology: Guided souls to the underworld.
- Charon in Greek mythology: The ferryman who transported souls across the River Styx.
- Anubis in Egyptian mythology: Oversaw the embalming process and guided souls through the afterlife.
- Valkyries in Norse mythology: Chose who would live or die in battle and escorted the slain heroes to Valhalla.
- Angels of Death in Abrahamic religions: While their role can be more complex, they often feature in the process of taking souls at the time of death.

## Additional Useful Definitions

The concept of the psychopomp highlights the universal human concern with death and the transition to the afterlife, providing a comforting image of a guide to navigate this unknown journey.”  
-Definition from Gemini.AI and Wikipedia. **Slight additional note:** In the modern world, the most common ‘vehicle between reference frames’ is now the UFO, not so much the previous historical information nodes, but those old information nodes are sometimes closely connected with modern ‘UFOs’ as “hyperobjects”. -Wikipedia

**UFOs** (not UAPS, UAPs are purely human)

A deception system maintained on many levels concurrently. In ancient times, UFOs were known as angels, demons, Fae Folk, etc. But since moderns have been voraciously programmed to believe in ‘the supernormal’ in terms of ‘UFOs’, the ‘paranormal’ is generally sought after in this manner. Probably 95% of so-called ‘UFOs’ are in fact human deception systems that began in the early 1930’s and during World War II.

Actual UFOs are 'hyperobjects' (see Timothy Morton). Also, archetypes. Also, memes. Also, psychopomps. Also 'souls'. Last of all, SOMETIMES, but only SOMETIMES 'physical'.

Many ‘UFOs’ are in fact primarily plasma lifeforms, fungal lifeforms infused by plasma lifeforms, artificial intelligence infused by plasma lifeforms, or rarely ‘hyper objects’ summoned from adjacent universes (infused by plasma lifeforms) that touch ours, that have tens of thousands of concurrent forms and functions, thus explaining why different people see different things.

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